

Trillium Pickleball League

1. Member Club & Team Format

Membership shall be based on the following principles:

- 8 total teams maximum (per division), each representing one of the league's member clubs. *Note - If a club is unable to field a team in both divisions, an effort shall be made to have 8 teams in each division by asking existing club members to field an additional team.
- Each team that enters shall be expected to host a "home" match and shall be hosted for a corresponding "away" match schedules permitting.
- Matches shall be scheduled on a weekly basis.
- Every effort should be made by the host club to have four (4) courts available for play, but a minimum of three (3) shall be required.
- There will be no guest fees paid by the visiting team to the host club.
- If courts are available, the host club is encouraged to allow visiting team members to play socially after the completion of league play.
- Teams shall be composed of 16 players, split into 2 divisions.
- Players who are members at more than one (1) participating club must select the club they wish to represent before league play begins and will not be permitted to change mid season.
- 2 divisions per team (club) will be set as follows (ideally):
 - Division 1 - 4.0 and above skill level
 - 4 Men
 - 4 Women
 - Division 2 - 3.5 and below skill level
 - 4 Men
 - 4 Women

Note: as the league expands additional skill, age, etc. groups may be added.

2. League Play Format

League play will be scheduled on a weekly basis as close to the following timeline as possible:

Both Divisions Start at Same Time or Staggered
Saturday 1:00PM to 4:00PM

*Note: timeline dependent on number of courts available.

- On a weekly basis, each team will rank participating players for the upcoming week 1 through 4 by gender.
- The traveling (away) team will send a list of participating players for each week to the opposing (home team) captain as far in advance as possible. This list will include each player's name, skill level, gender and team ranking. The home team captain will attempt to match skill, rating, etc. as much as possible to promote even competition. *Note - this will allow the flexibility to address unique circumstances such as 5.0 players wishing to play, 5 women/3 men, 70+ age players, etc

Play Order - 4 Games - 8 Players

Each player will play 4 games per week based on the following schedule:

Game #1 - Gender

- Court #1 - Men 1 & 2
- Court #2 - Men 3 & 4
- Court #3 - Women 1 & 2
- Court #4 - Women 3 & 4

Game #2 - Gender

- Court #1 - Men 1 & 4
- Court #2 - Men 2 & 3
- Court #3 - Woman 1 & 4
- Court #4 - Women 2 & 3

Game #3 - Mixed

- Court #1 - Man 1 & Woman 1
- Court #2 - Man 2 & Woman 2
- Court #3 - Man 3 & Woman 3
- Court #4 - Man 4 & Woman 4

Game #1 - Mixed

- Court #1 - Man 1 & Woman 4
- Court #2 - Man 3 & Woman 2
- Court #3 - Man 2 & Woman 3
- Court #4 - Man 4 & Woman 1

Each match will be 1 game played to 15 points (win by 2)

All matches shall be worth 1 point per game

*Note - Games may be played to 11 (win by 2) if time is limited.

3. League Play Rules

- All play shall conform to the USA Pickleball rulebook.
- The home team shall supply pickleballs for all matches. The home club may select the type of ball to be used for all matches. There will be no substitutions of the ball selected by the home club.
- All members of a team must be bonafide members of the club they represent (no flyins) and for insurance purposes must be registered members in good standing with Pickleball Canada. (<https://pickleballcanada.org/participate/individual-membership/join-renew/>)
- Each team shall select a captain who is responsible for arranging players and conversing with the captain of the opposing team for purposes of, but not limited to, arranging timing of arrival, recording scores, resolving any disputes, sending results to the convening authority, etc. Each team may assign a separate captain for the 2 divisions.
- The captain of any team that cannot field a complete roster for a given week shall notify the opposing captain as early as possible. In this case, accommodations shall be made by the captains such as fewer team members for that week or an alternative date. *Note - any team not able to field a complete roster on a consistent basis may be excluded from future league participation.
- The results of the match shall be tabulated and confirmed by each captain (or designate). After each match, it is the responsibility of the home team captain to submit verified results via email to the convenor no later than 2 days after the event. The email shall consist of the date of play, teams involved, results of each game. The email will be sent to the convenor and to the opposing captain for continuity.
- If a player should be injured during play or unable to continue for any reason once play has begun, they shall be afforded a medical time out and if unable to play the team captains shall mutually agree on a suitable replacement such as a team member from another division.

- It is the responsibility of the captains to check weather conditions and assure safe play is possible.
- Captains should contact each other no later than 24 hours prior to the match to confirm information such as weather, club rules, parking, etc.
- Under certain circumstances, games may be played outside of normal dates/hours of play if both captains agree to the change. This may be due to courts being unavailable or for weather.
- Captains are responsible for co-ordinating rained out dates and playing the matches at a time agreed upon by both teams.

4. League Scoring

- Scores will be recorded and tabulated by the convenor.
- A weekly update of league standings will be made available by the convenor.